

BARTERING ONLY

- Trade goods for goods
- Transporting goods can be difficult, dangerous
- Goods may be perishable, spoil
- Resources, such as grain, may be affected by weather, drought, etc.
- Timeliness – Seasonal like harvest

SIMILARITIES

- Both acquire goods
- Transportation issues (sea, rivers, land routes, few roads, mountains, etc.)
- Both require determining the value of goods to be traded/acquired
- Negotiating fair price
- Value of goods can fluctuate, change
- Supply & demand affect prices/value
- Location of your province plays a factor
- Type of goods, or resources determines wealth & ability to trade
- Weather. Climate & time of year
- Movement – many kinds of movement (goods, wealth, money, power, transportation, ideas, religion, government, culture [dress, diet/foods, customs, language, genes, etc.], technology, diseases (-))
- Reputation for “fair trade”
- Competition
- Availability of trading partners

CURRENCY ONLY

- Trade goods, resources for \$\$
- Coins worth a specific amount
- Everyone could use coins
- (-) Possibility of getting robbed
- (-) Inflation lowers value of the coins, driving prices up
- Hard to make change